

A Connectivity Aware Path Planning for a fleet of UAVs in an Urban Environment

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Problem statement

Safety as the main concern

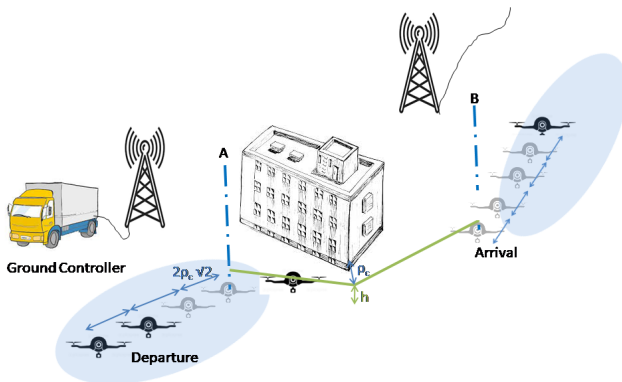


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1.1. Path planning as an optimization problem

Safety remains the main concern

- \mathcal{O} set of obstacles
- Ω set of non-obstacle points
- A Departure
- B Arrival
- \mathcal{P} Path starting in A and finishing in B

$$\mathbb{P}_1 : \begin{cases} \text{Find } \mathcal{P} \\ \text{Minimizing length } (\mathcal{P}) \\ \text{Subjected to } \mathcal{P} \subset \Omega \end{cases}$$

\mathbb{P}_1 is feasible if A, B $\in \Omega$ and Ω is connected.

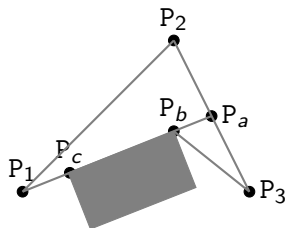
1.1. Obstacles are represented by their corners

- $\text{Corner}(\mathcal{O})$ corners of all obstacles

- $\mathcal{P} = \bigcup_{k \leq K} \overline{P_k P_{k+1}}$

$$\mathbb{P}_2 : \begin{cases} \text{Find } P_k \\ \text{Minimizing } \sum_{k \leq K} P_k P_{k+1} \\ \text{s.t. } P_k \in \text{Corner}(\mathcal{O}) \end{cases}$$

\mathbb{P}_2 is equivalent to \mathbb{P}_1 .

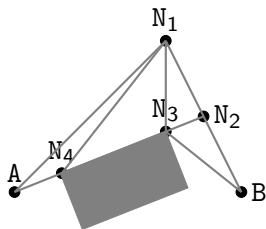


Only for obstacles modeled as polygons.

1.1. Using the Dijkstra algorithm

Defining a graph

- $\mathcal{N} = \text{Corner}(\mathcal{O})$
- $(N_1, N_2) \in \mathcal{E} \Leftrightarrow \overline{N_1 N_2} \in \Omega$
- $\mathcal{W}(N_1, N_2) = N_1 N_2$



Dijkstra algorithm

- Repeat with BFS order
 - Discover neighboring connection
 - Update minimal distance
 - store previous node

1.2. Using a safe distance

Notations

- ρ_C safe distance
- V_t prescribed position at time t
- M_t true position of UAV at time t
- $D(N, N') = NN'$ Euclidean distance

What ρ_C models

- Trajectory overshoot
- Position uncertainty
- Obstacle's location uncertainty

Navigation system

$$M_t V_t < \rho_C$$

Path constraint

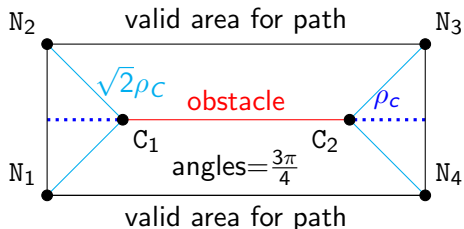
$$D(\mathcal{P}, \mathcal{O}) \geq \rho_C$$

$$M_t V_t < \rho_C \text{ and } D(\mathcal{P}, \mathcal{O}) \geq \rho_C \Rightarrow M_t \in \Omega$$

1.2. Interest points replace the obstacle corners

Notations

- $\overline{C_1C_2}$ obstacle
- C_1, C_2 corners
- N_1, N_2, N_3, N_4 interest points



Suboptimal solution

trade-off: sharper turn \leftrightarrow more distant interest points

1.2. Kynematics for one UAV

Notations



$$L_k = \sum_{k'+1 \leq k} P_{k'} P_{k'+1}$$

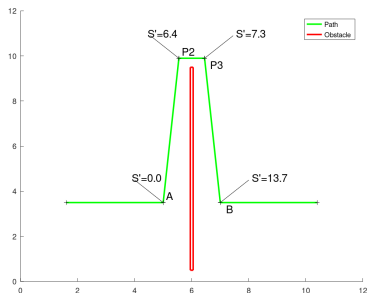


$$\vec{R}_N^{N'}(s) = \begin{cases} 0 & \text{if } s \leq 0 \\ s \vec{NN}' & \text{if } s \in [0, 1] \\ \vec{NN}' & \text{if } s \geq 1 \end{cases}$$

Prescribed position

$$\mathbf{v}_t = \mathbf{A} + \sum_k \vec{R}_{P_k}^{P_{k+1}} \left(\frac{S_t - L_k}{L_{k+1} - L_k} \right)$$

with $S_t = vt$ or $= \int_0^t v(\tau) d\tau$
(varying speed).



1.3. New problem statement

Notations

- N number of UAVs
- V_{nt} prescribed position of the n^{th} UAV.

Minimize N subjected to

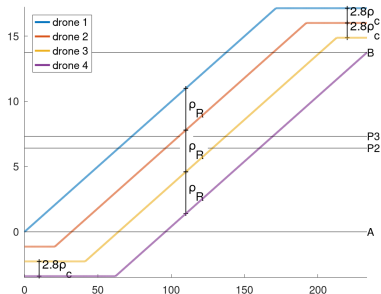
- at least one UAV reaches B
- UAV-obstacle collision avoidance

$$\mathcal{D}(V_{nt}, \mathcal{O}) \geq \rho_C$$

- avoid UAV-UAV collision avoidance

$$\mathcal{D}(V_{nt}, V_{n+1,t}) \geq 2\rho_C$$

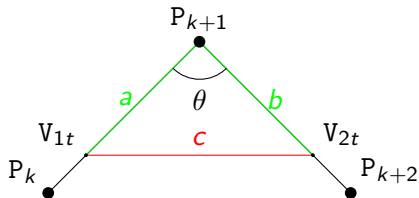
- faultless radio-connectivity
- $$\begin{cases} \mathcal{D}(V_{nt}, V_{n+1,t}) \leq \rho_R \text{ and} \\ (\mathcal{D}(A, V_{1t}) \leq \rho_R \text{ or} \\ \mathcal{D}(B, V_{1t}) \leq \rho_R) \end{cases}$$



1.3. New path bending constraint

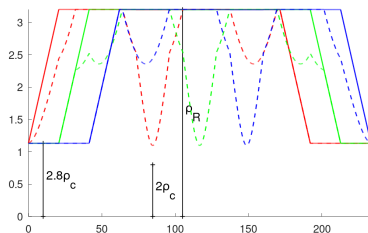
$$\begin{aligned}
 & \left| \langle \overrightarrow{P_k P_{k+1}}, \overrightarrow{P_{k+1} P_{k+2}} \rangle \right| \leq \frac{\pi}{2} \\
 & \Rightarrow \left[\begin{array}{l} |S_{nt} - S_{n+1,t}| \geq 2\rho_C \sqrt{2} \\ \Rightarrow V_{nt} V_{n+1,t} \geq 2\rho_C \end{array} \right]
 \end{aligned}$$

where $S_{nt} \approx S_t - (n-1)(\rho_R - 2\rho_C)$



$$\theta \geq \frac{\pi}{2} \Rightarrow c \geq \frac{a+b}{\sqrt{2}}$$

- S'(drone1)-S'(drone2) - - - dist(drone1,drone2)
- S'(drone2)-S'(drone3) - - - dist(drone2,drone3)
- S'(drone3)-S'(drone4) - - - dist(drone3,drone4)

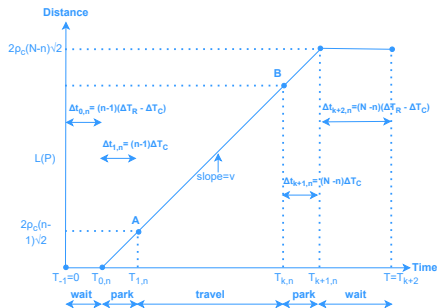


ρ_C models also time uncertainty

1.3. Remaining issues

- Departure and arrival (angles and distance)
- No self-crossing path are permitted (minimal length of line segments)
- Adapt Dijkstra algorithm (w.r. to supplementary constraints)
- Necessity to organize the energy shortage return
- Necessity to address the failure cases
- Extension to 3D

- Adapt to real-time control system

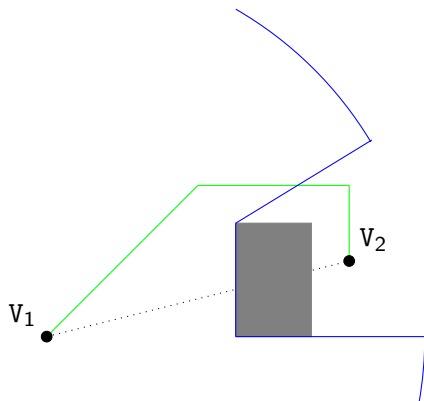


2.1. Line-of-sight communication

Oversimplified assumption

$M_{nt}M_{n+1,t} \leq \rho_R \Rightarrow$ communication

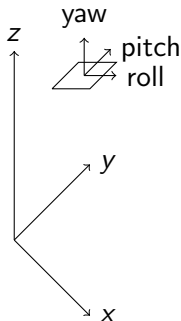
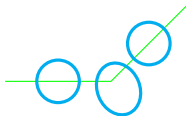
- Decrease ρ_R s.t. the assumption remains true
- Adapt the threshold on $M_{nt}M_{n+1,t}$ and on $|S_{nt} - S_{n+1,t}|$ to the local position.



Following a suggestion of Amine
Mouhamed OUAMRI

2.1. Modeling the navigation system

Take into account the overshoot



- perfect roll, pitch and even yaw.
- high speed in $\frac{d}{dt}x$, $\frac{d}{dt}y$ and $\frac{d}{dt}z$.

- z depends on obstacles
- High uncertainty on x and y .
- Delay between orders and action
- Battery issue (low capacity and r.o.o.f.o)

Experiences done by
Amine Mouhamed
OUAMRI

Low-cost UAVs could be inappropriate

2.2. Adapting to unknown or moving obstacles

Obstacles \Rightarrow Sensors \Rightarrow Path Planning \Rightarrow Navigation System

- A necessity in outdoor applications
- Very challenging (birds, wind turbines)
- Safety
- Cost
- Regulations will appear

2.2. Are there convincing use cases?

- 1 What can UAVs do?
 - witness
 - communicate
 - high cost of the payload
- 2 Other technologies (often indoor)
 - Deploying fixed sensors
 - Articulated robot
 - Pick and place robot
 - Wheeled robot
- 3 Safety, an important issue
 $P[\text{accident}] < 10^{-4}$?
 - cost/benefit viewpoint
 - except for military applications

Let the discussion start!