



### Wireless Multi-hop Ad Hoc Networks From WBANs to Large Scale Topologies

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Habilitation à Diriger des Recherches (HDR)

# Outline

- Career Summary
- Context of my research
- Wireless Body Area Networks
- Large Scale Wireless Sensor Networks
- Vehicular ad hoc Networks
- Conclusion

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# **Career timeline**

- 1999-2000 : Research Master, University of Versailles, France
- 2000-2003 : Network development engineer, Hipercom Project, INRIA, France
- 2003-2006 : PhD in Computer Science, Hipercom Project, INRIA, France
- 2006-2007 : Postdoctoral position at ENST (currently Télécom ParisTech)
- Since 2007 : Associate professor at university Sorbonne Paris Nord (L2TI)

# Administrative and teaching responsibilities

#### Administrative responsibilities

- 2013-2016 : Director of AIR, supGalilée Engineering School, USPN
- 2011-2013 : Head of AIR2, supGalilée Engineering School, USPN

#### **Teaching responsibilities**

- IP next generation networks: M2 3IR (networking), ING3 (computer science)
- Wireless and mobile networking: M2 3IR (networking)
- IP computer networking: M1 3IR (networking), ING2 (computer science)
- Linux operating system: M1 3IR (networking)

# Scientific outreach

- **Project evaluator**: The ANR, The ANRT-MESR
- Co-chair of the steering committee: MobileHealth, Since 2014
- General Co-chair: MobileHealth'11, MobileHealth'12, MobileHealth'13, eHealth track CCNC'16
- Editorial advisory board: eHealth book, IGI Global, 2014

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# Mobile Ad hoc Networks: MANETs

Architecture



- Extension of access point networks architecture (IEEE 802.1x).
- Applications











Military

Intrusion detection

Disasters

Health monitoring

Agricultural Monitoring

Traffic Safety

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# First experience

- Hiperlan driver (European standard ETSI)
- Implementation, deployment and tests
- OLSR protocol (IETF standard RFC 3626)
- Definition of the protocol
- Active participation to standardisation efforts at IETF
- Implementation, deployment and tests
- Raising issues (ENST R2M Project)
- Protocols not well adapted to application architectures
  - Deployment architecture : VANETs, WSNs, ... etc.
- Protocols not well adapted to nodes' characteristics
  - Mobility of the nodes



# **Application driven solutions**

University Sorbonne Paris Nord

#### Wireless Body Area Networks (WBANs)

- Intra and Inter-WBANs routing
- Off-WBAN scheduling
- Intra-WBAN MAC cooperation

#### Large scale wireless sensor networks (WSNs)

- Mobile sink routing
- Duty-Cycling

#### Vehicular ad hoc networks (VANETs)

- Geocast routing in VANETs
- Swarm intelligence routing in UAVs

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# Intra-WBAN routing

- Very small scale deployment
- Short transmission range
- Transceiver's power consumption
- Almost equal in Tx and Rx in low ranges
- Two contradictory approaches
  - High power single hop transmission (body coverage)<sup>1</sup>
  - Lower power multi-hop transmissions <sup>2</sup>
- Is multi-hop routing necessary & Energy efficient?



- 1. B. Latre, I. Moerman, B. Dhoedt, P. Demeester: "Networking in wireless body area networks", 5th FTW PHD Symposium, 2004
- 2. Q. Wang, M. Hempstead, W. Yang: "A Realistic Power Consumption Model for Wireless Sensor Network Devices", IEEE SECON 2006

Intra-WBAN routing Single vs. Multi-hop Power Consumption Analysis

• Crossbow CC1000 transceiver power consumption values



# Intra-WBAN routing

Main conclusions

#### • Deliberate reduction of transmission power is not energy efficient for WBANs

#### No need to sophisticated routing mechanisms

- However, signal absorption by human body, body posture !
- In case of problem simple 2 hop routing is sufficient <sup>1</sup>
- Later recommended by IEEE 802.15.6 working group <sup>2</sup>

Alg	<b>gorithm 1</b> : Beacon processing at $node_i$
1:	$\mathbf{Recv}(\mathbf{Beacon}_{new},\mathbf{node}_j)$
2:	// New Beacon received
3:	if (sequence_no( $Beacon_{new}$ ) >
4:	sequence_no( $Beacon_{last}$ ))
5:	$next\_hop_{coordinator} = node_j$
6:	$rebroadcast(Beacon_{new})$
7:	//multiple copies or old beacon received
8:	else if (sequence_no( $Beacon_{new}$ ) <=
9:	sequence_no( $Beacon_{last}$ ))
10:	$\operatorname{discard}(Beacon_{new})$

1. Y. Faheem, S. Booudjit : "WBANs: Information Dissemination Analysis", IEEE HealthINF 2010.

leee 802.15.6 wpan task group 6 (tg6) - body area networks. www.ieee802.org/15/pub/tg6.html, 2012. 2.

# Inter-WBANs routing

#### Issues

- WBAN far from AP: Link quality
- WBAN coordinator's battery depletion

#### • Solution in case of time-sensitive data ?

- NetBAN : routing solution based on energy threshold technique 1,2
- Goal :
  - Inter-WBAN relaying
  - Network lifetime enhancement



- 1. A. Manirabona, S. Boudjit, L. Chaari: "NetBAN, a concept of network of BANs for cooperative communication: energy awareness routing solution", IJAHUC, Inderscience, 2018.
- 2. A. Manirabona, S. Boudjit, L.Chaari: "Energy aware routing protocol for inter WBANs cooperative communication", IEEE ISNCC 2015.





### NetBAN routing solution Coordinator principle



# NetBAN routing solution

#### • EA-OLSR (Energy Aware - OLSR)

- OLSR elects a node with many neighbors as MPR
- EA-OLSR privileges a node with many neighbors and highest RLT (Residual Life Time)

$$\operatorname{RLT}_{i}(t) = \frac{\operatorname{RE}_{i}(t)}{\operatorname{RE}_{i}(t-1) - \operatorname{RE}_{i}(t)}$$

With **RE** = Residual Energy

- OLSR chooses routes with few hops
- EA-OLSR chooses routes with highest RLT



1, 2, 3, ... : Node's RLT

### NetBAN routing solution Performance of the protocol



- $\approx$  energy gain without mobility: 498.97 J = 12.224 min
- With mobility (1m/s) a gain of 20 min (30% in NLT)



- Without NetBAN, high sensitivity to the mobility
- With NetBAN, decrease of performance from 1m/s



 OLSR variants comparison: EA-OLSR, OLSR, EE-OLSR (De Rango et al., 08)<sup>1</sup>

1. F. De Rango, M. Fotino, and S. Marano: "EE-OLSR: Energy efficient olsr routing protocol for mobile ad-hoc networks", IEEE MILCOM 2008.

Mac-in-Mac Relaying

#### Motivation

- Energy optimization with MAC-in-MAC encapsulation (2-hop topology)
- body-frame-size (255 bytes + 9 bytes) too long for physiological data !

#### ightarrow Except for audio/video content

#### Idea

- Resizing MAC format
- Merging frames before relaying <sup>1</sup>

### **Condition for merging**

• *frameType* ≠ EM and Resulting frame size < *body-frame-size* 

1. A. Manirabona, S. Boudjit, L.Chaari: "Decode and Merge Cooperative MAC Protocol for intra-WBAN communication", IEEE Healthcom 2014.

#### **Principles**

- Encapsulating frame: Reserved →MFN: Merged Frames Number
- Encapsulated frame: Remove Recipient ID, BAN ID, FCS
- Interleaving data



#### **Principles**



#### Example: m=3, n=8

- R1=01001100
- R2=10101010
- R3=11110000
- $\rightarrow$  R=0111010110011100010000

#### Simulations with Castalia:



• Increase of packet delivery ratio even in interference conditions



• Energy consumption slightly decreases despite of the increase packets delivery



• Decrease of the number of transmission tries and failure due to channel busy or no ACK

IEEE 802.15.6 Intra-WBAN Std (sensor to coordinator)		Off-WBAN Mapping	g (coordinator to next network)
$W_k^i = \begin{cases} W_0^i & \text{when } k = 0\\ W_{k-1}^i & \text{when } k \text{ is odd, } 1 \le k \le m\\ \min(2W_{k-1}^i, W_{max}^i) & \text{when } k \text{ is even, } 2 \le k \le m \end{cases}$ k: number of retries, <b>m</b> : maximum number of retries, backoff counter $[1, W_k^i]$		$P_{i} = \begin{cases} \frac{UP_{i}}{2} \times 2 + 1, & when UP_{i} \ge 5\\ \frac{UP_{i}-2}{2} \times 2 + 1, & when UP_{i} < 5 \end{cases}$ emergency EM, medical data MD, Audio-video AV and non-medical data nMD	
UP	Traffic	Р	Traffic
0	Background traffic (BK)		
1	Best Effort (BE)	1	nMD

UP	Traffic	Р	Traffic
0	Background traffic (BK)		
1	Best Effort (BE)	1	nMD
2	Excellent Effort (EE)		
3	Video (VI)	3	AV
4	Voice (VO)		
5	Medical Data (MD)	5	MD
6	High priority MD		EM
7	Emergency or Medical implant event report (EM)	7	
	UP 0 1 2 3 4 5 6 6 7	UPTraffic0Background traffic (BK)1Best Effort (BE)2Excellent Effort (EE)3Video (VI)4Voice (VO)5Medical Data (MD)6High priority MD7Emergency or Medical implant event report (EM)	UPTrafficP0Background traffic (BK)

Scheduling model

#### Modules of the model:

PWRR: the system model includes WRR and the priority scheduling (PS)



- Data input with UP (0-7)
- Data output with P (7, 5, 3, 1)=(EM, MD, AV, nMD)
- Advantages:
  - EM flows keep priority in PS
  - All other flows benefit from non-preemptive PS





- WRR: RR with coefficients affected to each queue
  - Preserve lower priority queues from starvation
- **PWRR:** WRR whose coefficients are flows priorities

Scheduling model

Queue theory of M/G/1 system, n priorities, Poisson process flows arrivals with rate  $\lambda_i$  (i=1, ..., n)

#### Stage 1: Priority Scheduling (PS)

System stability:  $\sum_{i=1}^{n} \rho < 1$  with  $\rho_i = \frac{\lambda_i}{\mu_i}$  and n number of queues

with  $\lambda_i$ ,  $\mu_i$ : arrival rate and service rate parameters of traffic class *I*  $E(D_i) = E(W_i) + 1/\mu_i$ 

By Pollatczek Khintchine formula and Little's law our system is modeled by:

$$\rightarrow E(W_i) = \frac{1}{2} \sum_{j=1}^n \frac{\rho_j}{\mu_j} / (1 - \sum_{j=1}^{i-1} \rho_j) (1 - \sum_{j=1}^i \rho_j)$$

#### Stage 2: WRR+PS

Given that the data traffic class i waits for  $1 - \varphi_i$  unit of time and the probability  $B_{em}$  of EM to be on service (output in PS), we finally get:

$$\Rightarrow E(W_i) = \frac{\frac{1}{2} \sum_{j=1}^{n} \frac{\rho_j}{\mu_j}}{\left(1 - \sum_{j=1}^{i-1} \rho_j\right) \left(1 - \sum_{j=1}^{i} \rho_j\right)} (1 - \varphi_i) + \frac{\frac{1}{2} \sum_{j=1}^{n} \frac{\rho_j}{\mu_j}}{(1 - \rho_1) (1 - \sum_{j=1}^{2} \rho_j)} B_{em}$$

$$E(D_i) = E(W_i) + \frac{1}{\mu_i}$$



#### Scheduling model

#### 

In all these cases of arrival rates variations, PWRR is still better over FIFO with  $\lambda < 0.55$ 

#### **Analytics in Matlab:**

#### □ MD, AV and nMD:

- MD and AV keep low delay for all  $\lambda$  variation
- nMD delay is also good for  $\lambda < 0.45$



S. Boudjit, L2TI, March 16 2021

### off-WBAN Scheduling Scheduling model

#### Simulations with NS3:









- Peer networks have limited impact on our model
- Confirmation of analytical results

# Summary of contributions

- Energy efficient Intra and Inter-WBANs routing
- Intra-WBAN cooperation with MAC-in-MAC relaying
- WBAN traffic classes mapping and Off-WBAN scheduling

# **Research outcome**

#### **Supervision activities**

- PhDs
  - Audace Manirabona
  - Samia Belhadj
  - Nourchène Bradai
- Interns
  - Anis Harfouche
  - Miloud Otsmani
  - Salim Allal

#### Invited talks/tutorials

• Seminar TelCoN Lab, GIKI, Virtual (2019)

#### **Related publications**

Book chapters	Journals	International conferences
1	05	12

# Perspectives

- Extend off-WBAN proposal to E2E mapping solution in the context of 5G/6G
- Extend the intra-WBAN MAC relaying to inter-WBAN communications
- Explore the eHealth issues in the context of smart cities
  - Heterogeneous access points to transmit data
  - Trusted vehicles for WBAN data collection
  - Outdoor security issues

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# Data dissemination in large scale WSNs

#### Sink behavior

- Static sink
  - Low control traffic overhead
  - · Energy hot spot problem
  - Network disconnection
- Mobile Sink
  - Better energy distribution
  - Sink location update
  - Increased control overhead



We choose mobile sink option



### Network update techniques

- Pure Flooding,
  - Directed Diffusion <sup>1</sup>
- Backbone structures
  - Clusters: LEACH <sup>2</sup>, HCDD <sup>3</sup>
  - Virtual grids: TTDD <sup>4</sup>
- Tree-based protocols
  - Source-rooted trees: SEAD <sup>5</sup>
  - One tree per source
- Our proposal: Sink-rooted tree
  - Single tree structure
  - Location update overhead





Source rooted tree

- 1. C. Govindan, R. Estrin, D. Heidemann, J. Silva: "Directed diffusion for wireless sensor networking", IEEE/ACM transactions on networking, 2003
- 2. A. Chandrakasan W. Heinzelman and H. Balakrishnan: "Energy-efficient communication protocol for wireless microsensor networks", HICSS 2000
- 3. Ching-Ju Lin, Po-Lin Chou, Cheng-Fu Chou: "HCDD: hierarchical cluster-based data dissemination in wireless sensor networks with mobile sink", IWCMC 2006
- 4. F. Ye, H. Luo et al. : "TTDD: two-tier data dissemination in large-scale wireless sensor networks", Wireless Networks, 2005
- 5. H. S. Kim, T. F. Abdelzaher, W. H. Kwon: "Minimum-energy asynchronous dissemination to mobile sinks in wireless sensor networks", SenSys 2003

# SN-MPR routing algorithm for mobile sink WSNs

#### **SN-MPR** Principles

- Based on 2 control messages
  - Hello message for neighbor discovery
  - Sink Location Update (SLU) message for sink-rooted tree maintaining
- Sink uses MPR for SLU message broadcast <sup>1'2</sup>

- 1. Y. Faheem, S. Boudjit: "SN-MPR: A Multi-Point Relay Based Routing Protocol for Wireless Sensor Networks", IEEE CPScom 2010
- 2. Y. Faheem., S. Boudjit, K. Chen : "Dynamic Sink Location Update Scope Control Mechanism for Mobile Sink Wireless Sensor Networks", WONS 2011

# 2-hop Neighbour Discovery

- Hello exchange among static sensors
  - Only at network initialization & battery depletion
- Hello exchange between mobile sink and sensors
  - Periodic (1 hello every 2 seconds)
  - Neighbors reply only in response to sink's hellos



### SLU message broadcast

- SLU broadcast (TC messages in OLSR protocol)
  - SLUs are sent every 5 seconds only by sink
  - Other MPRs do not transmit any broadcast (TC) messages



## Reverse routing tree construction

- Nodes use reverse path of SLU forwarding tree for sending data to the sink
  - Require only next hop information
  - Next\_hop = neighbour from which SLU is received with minimum hop count



**Reverse Tree Formation** 

### Path Repair Mechanism

- Nodes keep track of reverse path of SLU<sub>previous</sub> message
  MPRs compare sender of SLU<sub>new</sub> with SLU<sub>previous</sub> message
  - Rebroadcast if sender of SLU<sub>new</sub> ≠ sender of SLU<sub>previous</sub>
  - Else stop rebroadcast as the network behind this zone is not affected
- SLU is retransmitted by MPRs only
  - in a limited zone



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**Mobile Sink** 

# **Preemptive buffering**

- Unstable links between mobile sink & last relay neighbors
  - Results in data loss
- Preemptive buffering to increases data delivery ratio
- Packets buffered at maximum for few seconds



**Buffering Activated at Temp. roots** 



Back to Normal after SLU/Hello reception

# **Energy Distribution Efficiency of SN-MPR**



**Random sink mobility** 

**Total Power Consumption :** 

Power Consumption Distribution of SN-MPR Algorithm with Perimeter Sink Mobility



Perimeter sink mobility

# Summary of contributions

#### • SN-MPR, a distributive MPR broadcast algorithm for mobile sink WSNs

- Minimizes sink location update costs
- Feasible for real time applications

#### • Duty-cycle SNMPR

- Prolong network lifetime
- Suitable for Delay Tolerant Networks (DTNs)

# **Research outcome**

#### Supervision activities

- PhDs
  - Yasir Faheem
  - Ismaïl Bezzine

#### • Interns

• Nguyen Viet Haï

#### Invited talks/tutorials

- Seminar LRS Lab, Annaba, Algeria (2018)
- Seminar TelCoN Lab, GIKI, Virtual (2018)
- Tutorial COSI'14, Int. Conf, Bejaia, Algeria (2014)
- Seminar LETI Lab, Sfax, Tunisia (2014)
- Talk MathSTIC, USPN (2013)

#### **Related publications**

Book chapters	Journals	International conferences
0	02	08

# Perspectives

#### • Performances of SN-MPR with high mobility speed of the sink

- Drones
- Links breakages

#### • SN-MPR with multiple sinks for data collection

- Synchronisation among sinks
- Data collection redundancy

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# Vehicular Ad hoc NETworks VANETs

- Vehicular Ad Hoc Networks (VANETs) aim to :
  - Enhance traffic Safety
  - Infotainment
- VANETs are a very specific case of MANETs characterized by :
  - High mobility
  - Frequent topology changes
  - Long lifetime of nodes (except for Drones)

### $\rightarrow$ Bandwidth-aware routing proposal





## Geocast routing in VANETs

- Geocast = Geographic Broadcast
- Geocast routing technique principle
  - One source node
  - Routing data to one destination area
  - All vehicles located in the destination area

•  $\rightarrow$  Geo-SUZ: bandwidth-aware routing proposal



### Geocast routing in VANETs

- Geocast = Geographic Broadcast
- Geocast routing technique principle
  - One source node
  - Routing data to one destination area
  - All vehicles located in the destination area
- Destination area = Zone Of Relevance (ZOR)



# Zone of Relevance (ZOR)

- The destination area ZOR is a set of sub-ZORs
  - $ZOR = ZOR_1 u \dots u ZOR_n$
  - It can be of any form
  - Confined in a unique area or be in several places



# Zone of Relevance (ZOR)

- We use simple geometrical shapes for **sub-ZORs** 
  - Circle, triangle et quadrilateral
- Motivation
  - Easy to represent mathematically (2, 3 or 4 coordinates)
  - Possible to adapt to the real shapes of roads







# **Routing problem**

- Source S reports an event to sub-ZORs A, B and C
  - 3 flows of the same message through the vehicle P
  - Followed by 2 flows of the same message through vehicle q

 $\rightarrow$  Send one message to sub-ZORs situated in the same direction !



Question : How to know if two sub-ZORs are in the same direction ?

### GeoSUZ Algorithm Geometrical vision angle technique

1. Distances between the source and the list of sub-ZORs  $d_{ab} = \sqrt{(x_b - x_a)^2 + (y_b - y_a)^2}$ \_\_\_\_ a s ---• Circular sub-ZOR (C : {a, b}) :  $d_{SC} = d_{Sa} - b$ С • Triangular sub-ZOR (T : {a, b, c}) :  $d_{ST} = \min\left(d_{Sa}, d_{Sb}, d_{Sc}\right)$ S -а b • Quadrilateral sub-ZOR (R : {a, b, c, d}) : С  $d_{ST} = \min\left(d_{Sa}, d_{Sb}, d_{Sc}, d_{Sd}\right) \quad s$ R

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### GeoSUZ Algorithm Geometrical vision angle technique

 $\frac{Sa^2 + ab^2 - Sb^2}{2 * Sa * ab} \ge cos(\gamma)$ 

S

- 2. Sort the list of sub-ZORs by increasing distances
- 3. Calculate the angle  $\theta$  between the source and each two successive sub-ZORs
  - Fixe the angle γ arbitrarily (135° in general)
  - Same direction if the condition ( $\theta = S\hat{a}b$ ) <  $\gamma$ :
  - A quality factor λ ∈]0,1[ allows to adapt the γ angle for a better routing quality
- 4. Fragment the message M accordingly
- 5. Relaying between sub-ZORs is done with Greedy Forwarding technique of GPSR<sup>1</sup>
  - The closest neighbor from the destination becomes the relay
- 1. Brad Karp, H. T. Kung: "GPSR: greedy perimeter stateless routing for wireless networks", Mobicom 2000.

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## GeoSUZ Algorithm

- Message structure
  - **m** : the message
  - S : source ID
  - Z : sub-ZORs array
- Pre-fragmented massage

 $M[m, S, \{Z_1, Z_2\}] \to M_1[m, S, \{Z_1\}]. M_2[m, S, \{Z_2\}]$ 

 $M[m, S, Z], \quad Z = \{Z_1, Z_2\}$ 

- M1 : destined to all sub-ZORs located in the same direction.
- M2 : destined to the rest of sub-ZORs (located anywhere and not all in the same direction).
- Fragmented message

$$M_1[m, S, \{Z_1\}]. M_2[m, S, \{Z_2\}] \to M_1[m, S, \{Z_1\}], M_2[m, S, \{Z_2\}]$$

• Defragmented message

#### $M_1[m,S,\{Z_1\}].\,M_2[m,S,\{Z_2\}]\to M[m,S,\{Z_1,Z_2\}]$

1. S. Allal, S. Boudjit: "Geocast Routing Protocols for VANETs: Survey and Geometry-Driven Scheme Proposal", JISIS, ISYOU/ISEP-IPP, 2013.

2. S. Allal, S. Boudjit: "GeoSUZ: A Geocast Routing Protocol in Sub-ZORs for VANETs", IEEE ICAIT 2012.



# GeoSUZ Algorithm



### Numerical results GeoSUZ vs GPSR

#### Some numerical results on the previous scenario (DS)

- The source **S** generates 3000 messages
- A, B and C are in the same direction
  - $\rightarrow$  GeoSUZ: 1 copy of the message for all
  - $\rightarrow$  GPSR: 1 copy for each zone





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# Unmanned Aerial Vehicles

- Drones used to be reserved for military applications
- They become more popular in many collaborative civilian applications
- Widely deployed in France<sup>1,2</sup>
  - Forest fire surveillance
  - Highways video surveillance
  - Many other applications ...
- However, radio coverage is the main issue for real-time applications
  - How to join ground base stations when drones are far away ?
- Mutli-hop transmission might be a solution
  - Problem of multi-hop routing in a highly dynamic topology !!





1. http://www.statistiques.developpement-durable.gouv.fr/lessentiel/ar/368/1239/feuxforet.html

2. http://www.interieur.gouv.fr/Actualites/Dossiers/Les-drones-au-servicede-la-securite/Identifier-en-temps-reel-les-contours-d-un-sinistre

# Multi-hop Routing in UAVs

- Possible routing solutions
  - Reactive routing
    - Limited overhead
    - But more delay to compute routes !
  - Proactive routing
    - Important overhead
    - But route available immediately !
- Our solutions : BR-AODV, multi-hop routing solutions for UAVs
  - Based on AODV (Ad hoc On Demand Distance Vector) for route computation <sup>1</sup>
  - Swarm intelligence for active path connectivity maintenance (Boids of Reynolds)<sup>2</sup>
- 1. C. Perkins, E. Belding-Royer, and S. Das. Ad hoc on-demand distance vector (aodv) routing. In IETF, RFC 3561, 2003
- 2. Craig W. Reynolds. Flocks, herds, and schools: a distributed behavioral model. Computer Graphics, 1986

A. AODV routing protocol for on-demand route computation



• Destination in BR-AODV is a drone with an established connection with a ground base station

1. N. Bahloul, S. Boudjit, M. Abdennebi, D. E. Boubiche: "A Flocking-based on Demand Routing Protocol for Unmanned Aerial Vehicles", JCST, Springer, 2018.

2. N. Bahloul, S. Boudjit, M. Abdennebi, D. E. Boubiche: "Bio-inspired on Demand Routing Protocol for Unmanned Aerial Vehicles", IEEE I3CN, 2017.

- B. Boids of Reynolds for active path maintenance
  - 1. Separation rule
  - Separation steer denoted V<sub>si</sub> is the negative sum of vectors defined by the position of the boid **b**<sub>i</sub> and each visible boid **b**<sub>i</sub>

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$$v_{s_i} = -\sum_{b_j \in \delta_i: d(b_j, b_i) < z} (p_i - p_j)$$



• If only this steering force is applied, the flock will dissipate.

B. Boids of Reynolds for active path maintenance

#### 2. Cohesion rule

- Steering force which moves the boid towrad the center of the visible flock
- It acts as the complement to the separation
- Cohesion velocity of the boid  $\boldsymbol{b}_i$  is denoted by  $\boldsymbol{V}c_i$
- **C**<sub>i</sub> is the center of the visible boids of the boid **b**<sub>i</sub>

$$v_{c_i} = c_i - p_i$$
 Where  $c_i = \frac{1}{|\delta_i|} \sum_{b_i \in \delta_i} p_j$ 



• If only this steer is applied, the flockmates will merge into one single position

B. Boids of Reynolds for active path maintenance

#### 3. Alignment rule

- Boids tend to align with the velocity of their flockmates
- This steer denoted by  $V_{ai}$  is calculated as the average velocity of the visible flockmates

$$v_{a_i} = rac{1}{|\delta_i|} \sum_{b_j \in \delta_i} v_j$$

• If a boid accelerates too much it can jump out of the visibility sphere of the flockmates and eventually escape

B. Boids of Reynolds for active path maintenance

#### **Combining the steers**

• The new displacement of each UAV is calculated as follows:

 $p_i(t+1) = p_i(t) + v_i(t+1)$ 

Where  

$$v_i(t+1) = \alpha \cdot \left( w_s \cdot v_{s_i}(t) + w_a \cdot v_{a_i}(t) + w_c \cdot v_{c_i}(t) \right) + \left( (1-\alpha) \cdot v_i(t-1) \right)$$

- $\alpha$  is the smoothing or memory parameter in [0,1] interval. It indicates the influence rate of previously gathered information on the computation of the UAV current velocity.
- Parameters *w<sub>s</sub>*, *w<sub>a</sub>*, *w<sub>c</sub>* are weights taken in [0,1] interval. They indicate the importance of each steer in the accuracy of the new velocity.



# Simulation results



- Fleet of 5 nodes and
- 10 nodes to generate background traffic load



- End-to-end delay significantly improved for high traffic load
- Due to active paths maintenance and re-routing avoidance



 The Goodput of BR-AODV is almost stable even when traffic load increases

# Summary of contributions

- Geo-SUZ: a Geocast routing protocol for VANETs
  - Vision angle technique to limit the overhead
  - Save bandwidth
- BR-AODV: Swarm intelligence based reactive routing protocol for UAVs
  - Route robustness

# **Research outcome**

#### **Supervision activities**

- PhDs
  - Salim Allal
  - Nour El Houda Bahloul
  - Shahab Haider
  - Leila Benarous
  - Nouman Bashir (ongoing)
  - Fatima Zahra Rabahi (ongoing)
- Interns
  - Nazim Abdeddaim

#### **Related publications**

Book chapters	Journals	International conferences
1	06	08

#### Invited talks/tutorials

• WRE, IEEE Conf., Islamabad (2018)

# Perspectives

- Extend GeoSUZ to an optimal E2E delivery
  - Geo-SUZ between ZORs
  - Optimal broadcast inside a ZOR
  - MAC issues
- · Integrate UAVs with connected and autonomous vehicles on the ground
  - Provide alternative routes to broken air connection among UAVs
  - Ensure quality and stability of routes despite the mobility of UAVs
- Machine learning for routing decision-making in UAV networks
  - Autonomy to dynamically adapt flight paths in response to some factors (weather, hardware failure, ...)
  - Ability to predict the moves of other UAVs through similar factors
  - Estimate more stable routing paths in terms of ground base stations accessibility

# Outline

- Career Summary
- Context of my research
- Wireless Body Area Networks
- Large Scale Wireless Sensor Networks
- Vehicular ad hoc Networks
- Conclusion

# Conclusion

- Different application oriented contributions for routing and data dissemination (VANETs, UAVs, WBANs)
- Contributions to enhance the quality of service (QoS) in health monitoring systems (WBANs)
- But we are still far from reaching completely operational systems

My goal is to continue to contribute to the efforts of making theses systems a reality

# Acknowledgment

#### I would like to thank :

- All my doctoral students and Interns without whom theses results would not have been achieved
- All my research collaborators in France and worldwide
- All my family and friends for their unconditional support